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Search Results -

Term	Documents
(48 AND 2).PGPB,USPT,EPAB,JPAB,DWPI,TDBD.	0
(L48 AND L2).PGPB,USPT,EPAB,JPAB,DWPI,TDBD.	0

Database:

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Search History

DATE: Tuesday, September 05, 2006 Purge Queries Printable Copy Create Case

Set Name side by side	Query	Hit Count	Set Name result set
	DB=PGPB,USPT,EPAB,JPAB,DWPI,TDBD; PLUR=YES; OP=ADJ		
L49	L48 and l2	0	L49
L48	(redundant or duplicate) adj5 learn	10	L48
L47	l14 and l2 and l43	0	L47
L46	l44 and l8	3	L46
L45	l44 and l38	0	L45
L44	L43 and l2	24	L44
L43	(omit or reduce or reducing or prevent or preventing or minimize or minimizing) adj5 learn	417	L43
L42	l41 and l2	0	L42
L41	(convert or converting or conversion) same (search adj4 learn)	3	L41
L40	(convert or converting or conversion) same (search adj4 learn) same (dual adj2 search)	0	L40

L39	l14 and l8 and l2	4	L39
L38	(duplicate or redundant) adj3 l5	3	L38
L37	L36 same l31	3	L37
L36	(compare or comparing or comparison or detect or detecting) same l5 same (buffer or fifo or queue or cache)	102	L36
L35	l20 same l31	2	L35
L34	(pipeline or (pipe adj2 line)) same l31	1	L34
L33	L32 and l2	13	L33
L32	L31 same l26	27	L32
L31	(duplicate or redundant or matching) adj5 l5	264	L31
L30	L28 and l2 and learn	8	L30
L29	L28 and l2	56	L29
L28	l23 same l26	130	L28
L27	L26 and l23 and l2	106	L27
L26	l5 same (buffer or queue or fifo or cache or register)	1003	L26
L25	L24 and learn and search	24	L25
L24	l23 and l2	228	L24
L23	(duplicate or redundant or matching) same l5	789	L23
L22	(compare or comparing or comparison) same (l5) same l20	4	L22
L21	(compare or comparing or comparison) same (new adj2 l5) same l20	0	L21
L20	(store or storing or writing or write) adj5 l5 adj5 (memory or buffer or fifo or cache or register)	29	L20
L19	l14 and l8 and l2	4	L19
L18	L15 and l8 and l2	3	L18
L17	L15 and l8	22	L17
L16	L15 and l14 and l8	0	L16
L15	(reduce or reducing or minimize or minimizing) adj5 learn	338	L15
L14	((pipe adj line) or pipelined) adj5 search	158	L14
L13	l8 and l5 and l2	24	L13
L12	l4 and l8 and l2	0	L12
L11	L10 and l8 and l2	0	L11
L10	l5 adj3 buffer	21	L10
L9	l8 and l6 and l2	0	L9
L8	search same learn	2405	L8
L7	l6 and l3	0	L7
L6	cache same l5	191	L6
L5	search adj2 key	7494	L5
L4	duplicate same l3	0	L4
L3	search same learn same l1	16	L3
L2	L1 or CAM	457326	L2
L1	content adj2 addressable adj2 memory	7606	L1

END OF SEARCH HISTORY

Terms used pipeline and search and learn and CAM

Found **29,071** of **185,030**

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Best 200 shown

Relevance scale

1 Scalable Store-Load Forwarding via Store Queue Index Prediction

Tingting Sha, Milo M. K. Martin, Amir Roth

November 2005 **Proceedings of the 38th annual IEEE/ACM International Symposium on Microarchitecture MICRO 38**

Publisher: IEEE Computer Society

Full text available: pdf(306.61 KB) Publisher Site

Additional Information: full citation, abstract

Conventional processors use a fully-associative store queue (SQ) to implement store-load forwarding. Associative search latency does not scale well to capacities and bandwidths required by wide-issue, large window processors. In this work, we improve SQ scalability by implementing store-load forwarding using speculative indexed access rather than associative search. Our design uses prediction to identify the single SQ entry from which each dynamic load is most likely to forward. When a load exec ...

2 GPGPU: general purpose computation on graphics hardware

David Luebke, Mark Harris, Jens Krüger, Tim Purcell, Naga Govindaraju, Ian Buck, Cliff Woolley, Aaron Lefohn

August 2004 **Proceedings of the conference on SIGGRAPH 2004 course notes SIGGRAPH '04**

Publisher: ACM Press

Full text available: pdf(63.03 MB) Additional Information: full citation, abstract

The graphics processor (GPU) on today's commodity video cards has evolved into an extremely powerful and flexible processor. The latest graphics architectures provide tremendous memory bandwidth and computational horsepower, with fully programmable vertex and pixel processing units that support vector operations up to full IEEE floating point precision. High level languages have emerged for graphics hardware, making this computational power accessible. Architecturally, GPUs are highly parallel s ...

3 Special issue: AI in engineering

D. Sriram, R. Joobbani

April 1985 **ACM SIGART Bulletin**, Issue 92

Publisher: ACM Press

Full text available: pdf(8.79 MB) Additional Information: full citation, abstract

The papers in this special issue were compiled from responses to the announcement in the July 1984 issue of the SIGART newsletter and notices posted over the ARPAnet. The

Terms used search and learn and CAM

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Relevance scale

1 Supporting cognitive models as users

Frank E. Ritter, Gordon D. Baxter, Gary Jones, Richard M. Young

June 2000 **ACM Transactions on Computer-Human Interaction (TOCHI)**, Volume 7 Issue 2

Publisher: ACM Press

Full text available: pdf(313.91 KB) Additional Information: full citation, abstract, references, citings, index terms

Cognitive models are computer programs that simulate human performance of cognitive skills. They have been useful to HCI by predicting task times, by assisting users, and by acting as surrogate users. If cognitive models could interact with the same interfaces that users do, the models would be easier to develop and would be easier to apply as interface testers. This approach can be encapsulated as a cognitive model interface management system (CMIMS), which is analogous to and based on a u ...

Keywords: cognitive modeling, usability engineering

2 The Psychology of How Novices Learn Computer Programming

Richard E. Mayer

March 1981 **ACM Computing Surveys (CSUR)**, Volume 13 Issue 1

Publisher: ACM Press

Full text available: pdf(1.82 MB) Additional Information: full citation, references, citings

3 Pervasive Documentation Systems I: Integrating meaningful words, biologically inspired vision and Darwinian knowledge: towards a distributed and mediated design studio

Amiram Moshaiov

September 2005 **Proceedings of the 23rd annual international conference on Design of communication: documenting & designing for pervasive information SIGDOC '05**

Publisher: ACM Press

Full text available: pdf(122.78 KB) Additional Information: full citation, abstract, references, index terms

This paper discusses issues concerning the turning of pervasive computing into mediated spaces. The motivation involves a scenario of internationally distributed design teams. A distributed intelligent system is proposed to support such a team. The approach is based

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» Key

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IEE JNL	IEE Journal or Magazine
IEEE CNF	IEEE Conference Proceeding
IEE CNF	IEE Conference Proceeding
IEEE STD	IEEE Standard

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1. **66 MHz 2.3 M ternary dynamic content addressable memory**
Lines, V.; Ahmed, A.; Ma, P.; Ma, S.; McKenzie, R.; Hong-Seok Kim; Mar, C.;
Memory Technology, Design and Testing, 2000. Records of the 2000 IEEE Int Workshop on
7-8 Aug. 2000 Page(s):101 - 105
Digital Object Identifier 10.1109/MTDT.2000.868622
AbstractPlus | Full Text: PDF(280 KB) IEEE CNF
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